**Sword:**

**Rough Design:**



**Normal Attack (Green is low damage, red is high)**



Slash to one side



then the other



then upwards

(I am absolutely not an artist)

**Sliding attack**



reach out in front, swiping once

**Aerial Attack**



Smash into the ground, doing AOE damage on landing

**Abilities/Movement**

The sword can simply be used to double jump! It could be enchanted to cause this- give it a glowing effect.

The sword is a generalised weapon, dealing better damage than most. It can one-hit some enemies that usually take multiple hits to kill, at the cost of not having a passive movement ability.